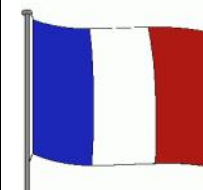
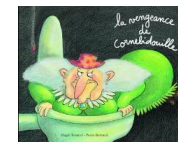




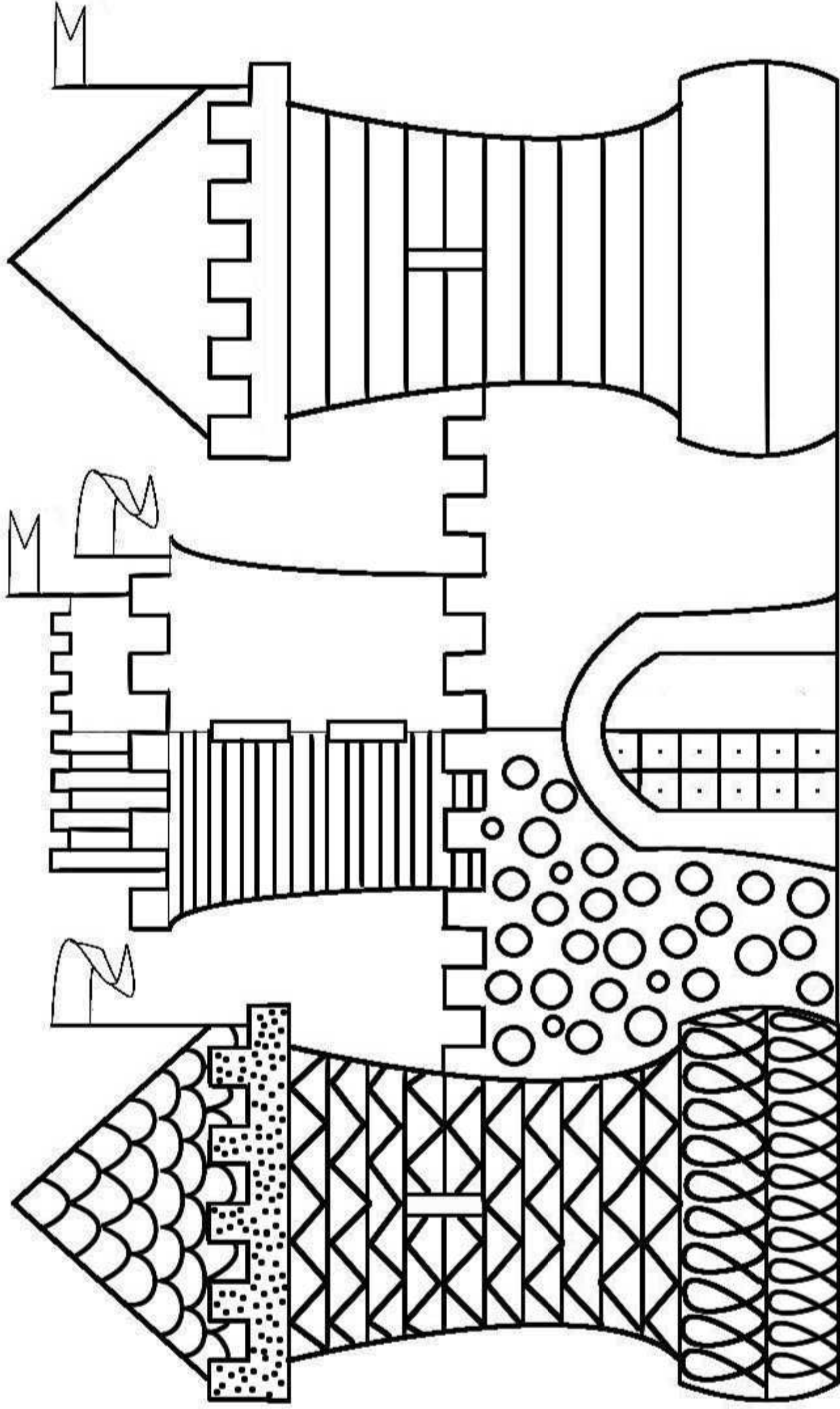
Objectif(s) : trouver les mots qui ont la même rime que le modèle

Consigne : colorie les mots qui riment



Prénom : _____

Je reproduis les différentes graphies en symétrie.



Objectif :

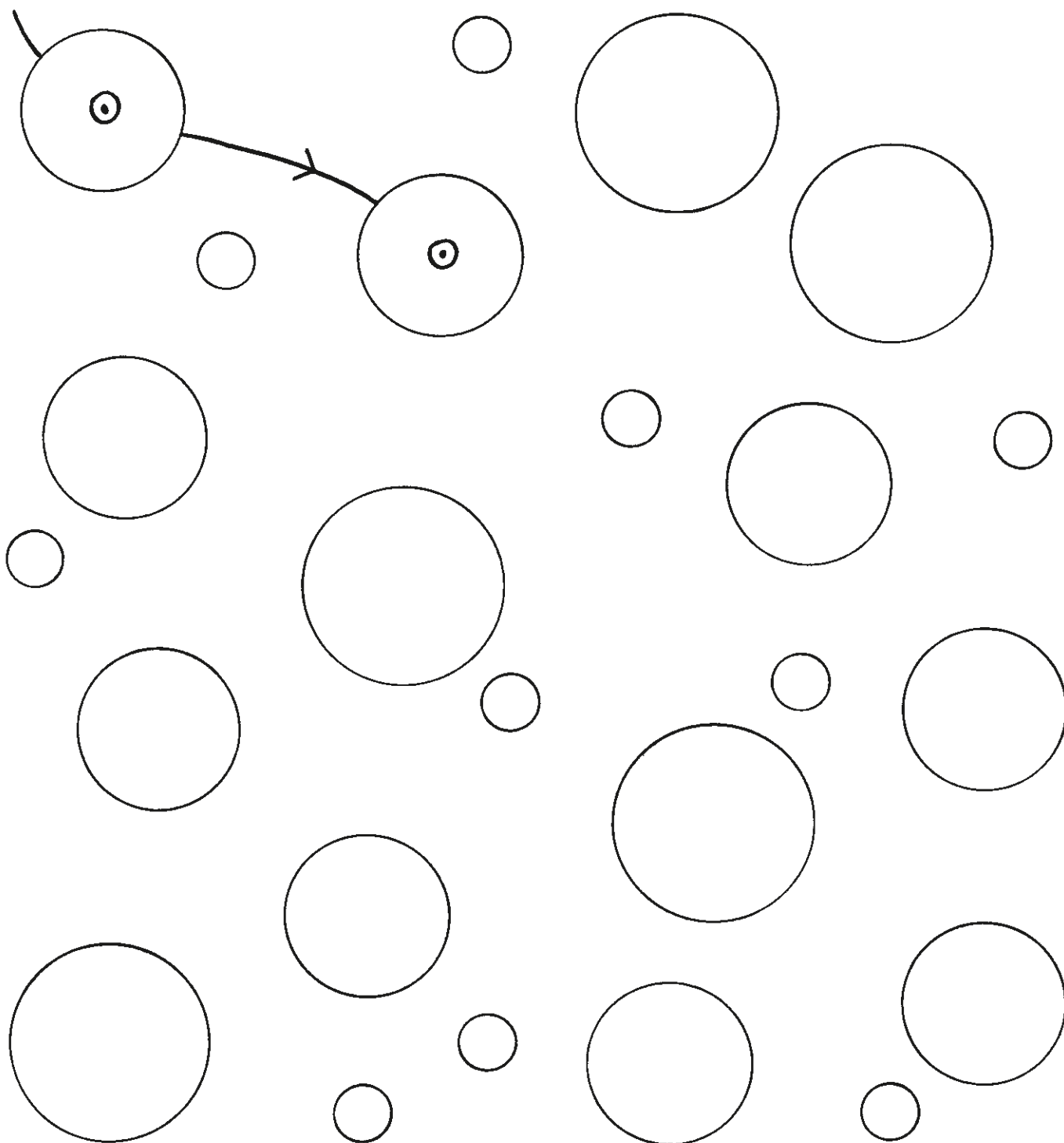
Différencier des tailles (petit, moyen, grand).

Consigne :

Continue le dessin des boules de taille moyenne et attache-les en collier.

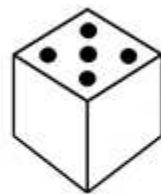
Prolongements possibles :

- Dénombrer les boules du collier.
- Colorier chacune d'une couleur différente.

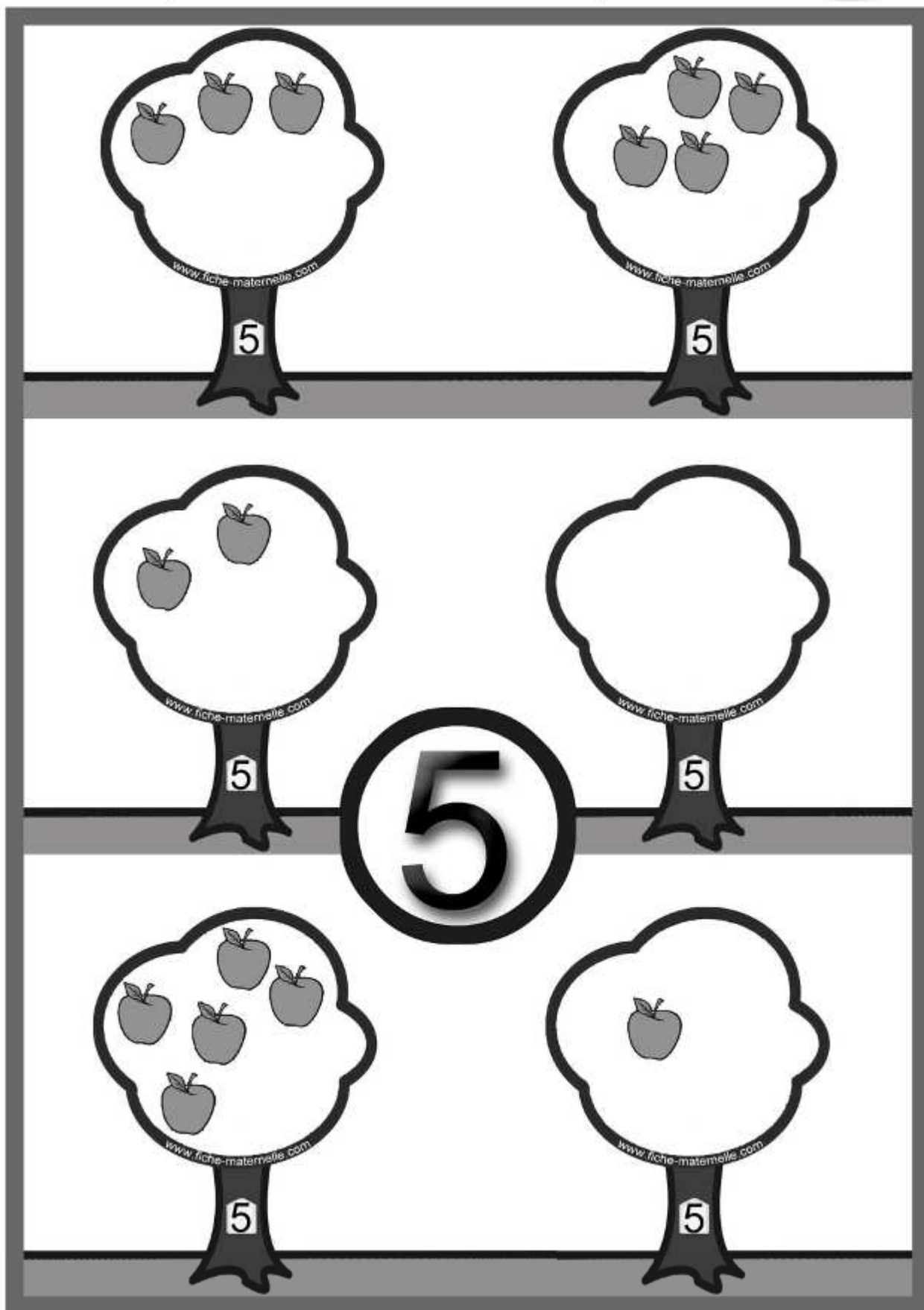


Prénom : _____

5



Je complète à hauteur de 5 pommes



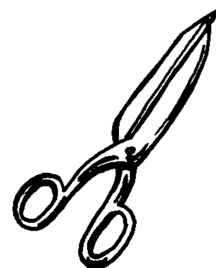
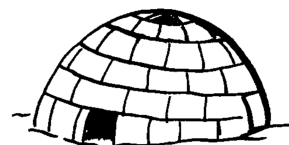
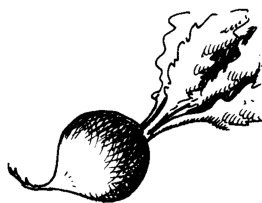
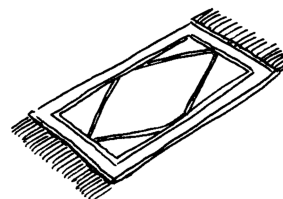
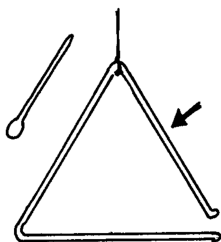
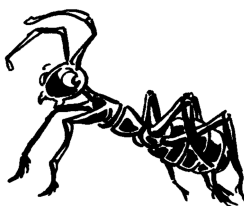
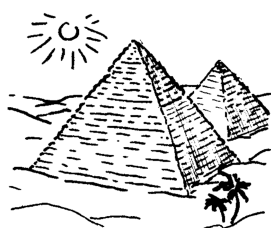
Discriminer des rimes simples

prénom : _____

date : _____



Colorie les images dont le nom rime en **i** comme dans **LIT**



LA VIE DES ABEILLES

Prénom :



☐ J'ai fait seul(e)

Date :

☐ J'ai été aidé(e)

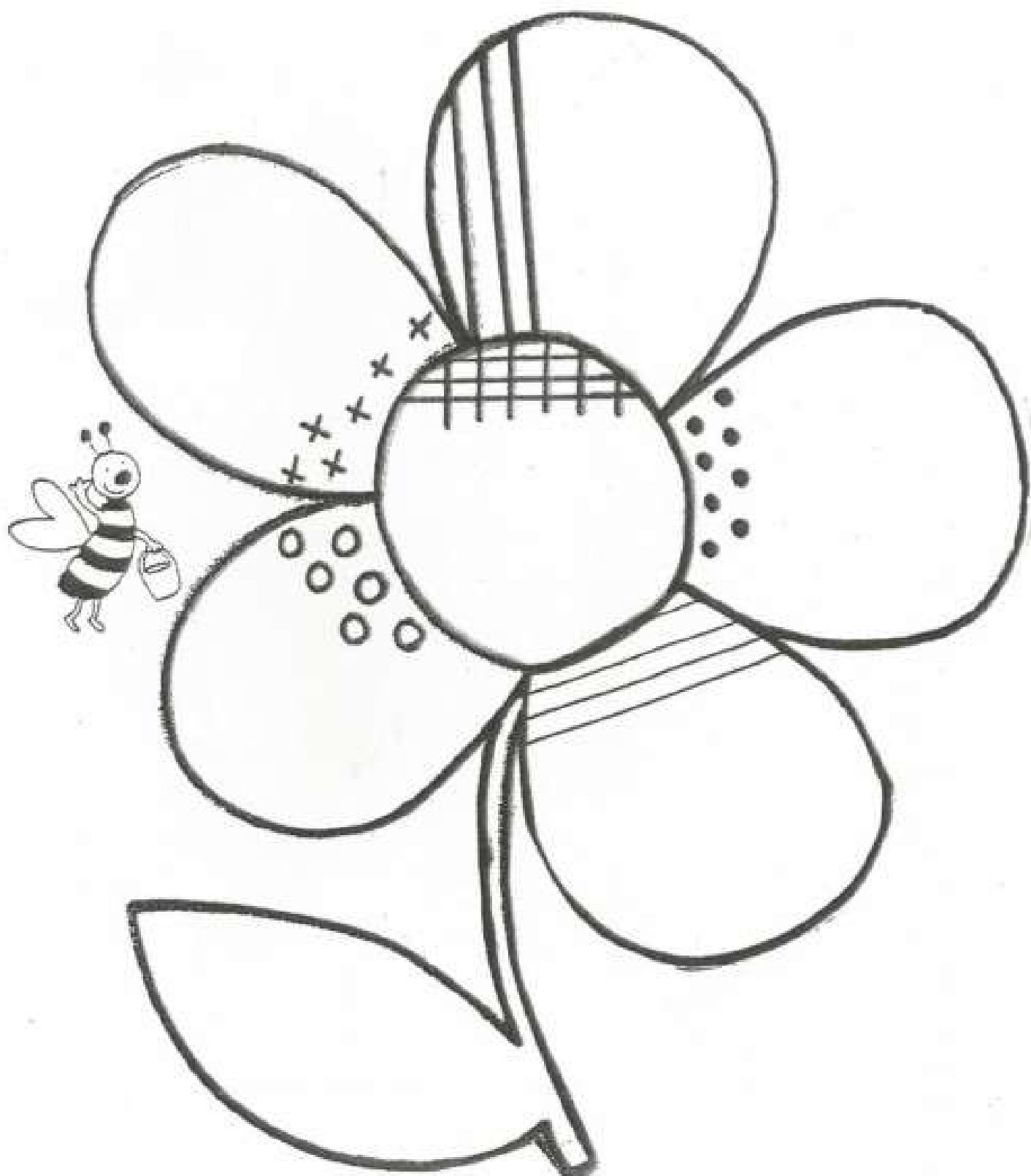
DOMAINE D'ACTIVITES : MOBILISER LE LANGAGE DANS TOUTES SES DIMENSIONS-

Langage écrit

Compétences: pratiquer des exercices graphiques avant de pratiquer l'écriture

Objectifs : tracer des ronds, points, traits, croix et quadrillage

Consigne : Je poursuis la décoration des pétales de la fleur



Objectif :

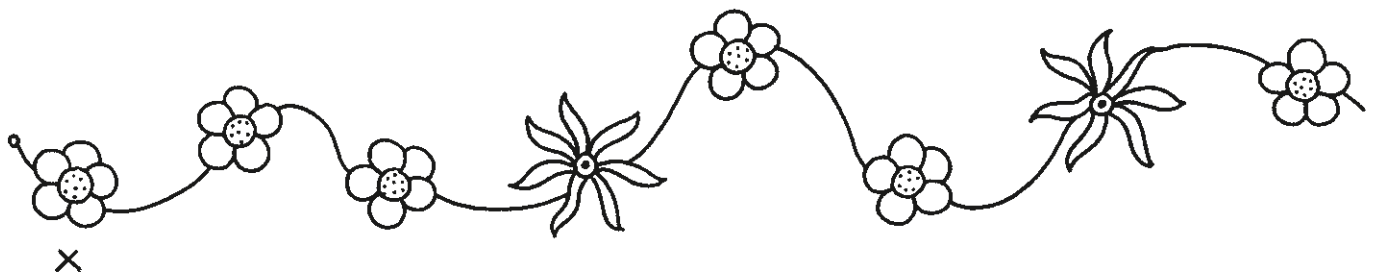
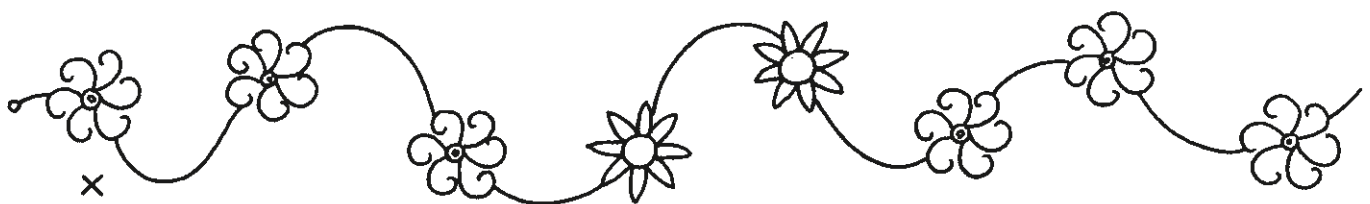
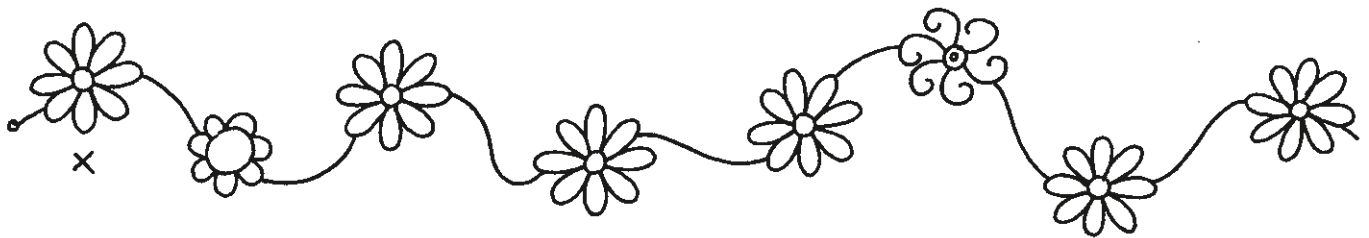
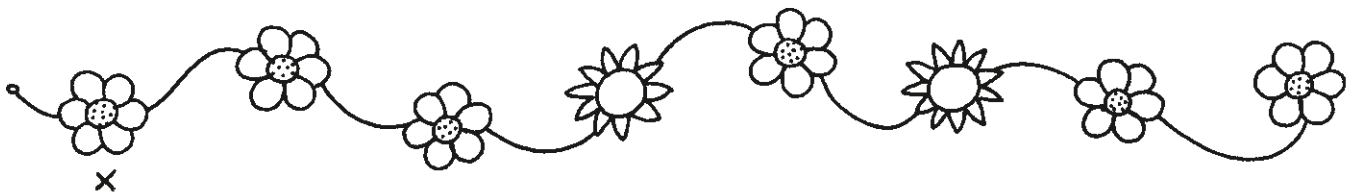
Repérer visuellement des intrus dans une chaîne.

Consigne :

Colorie les fleurs semblables à la première (X) et barre les intrus.

Prolongements possibles :

- Donner le placement (ordre numérique) de chaque intrus.
- Remplacer les fleurs par des fruits.



Nom :

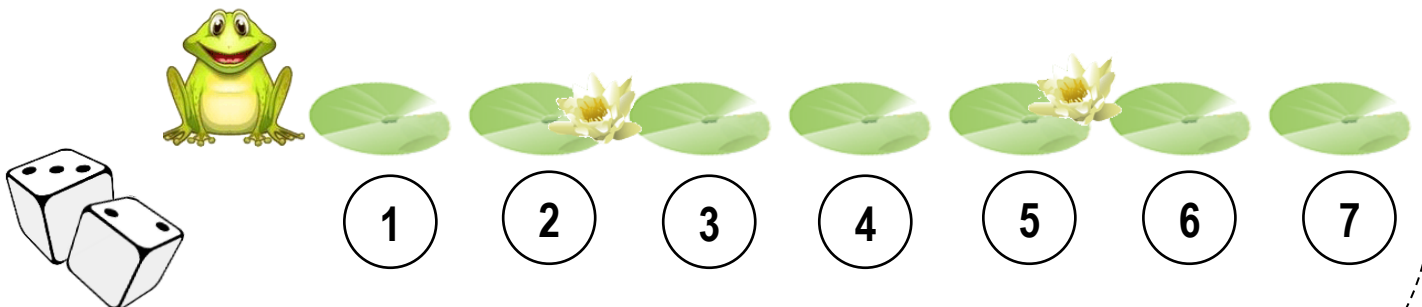
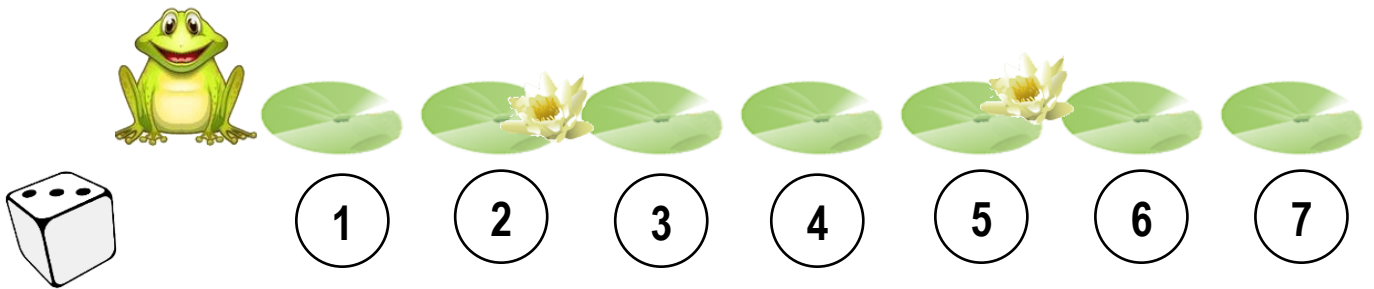
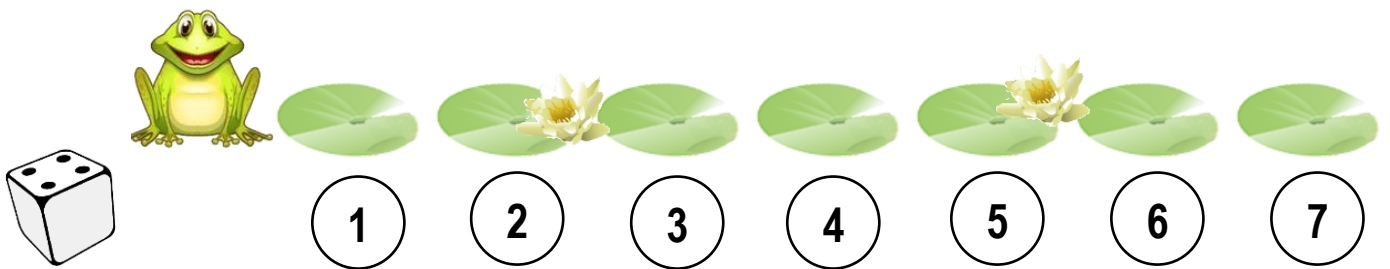
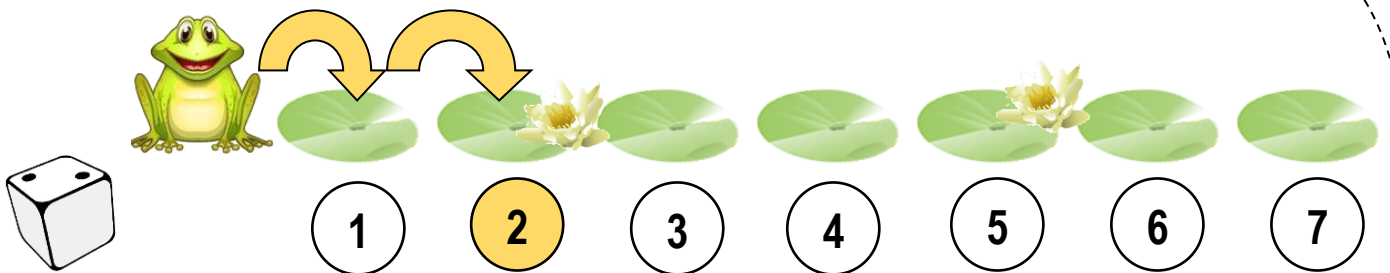
Date :



- Se déplacer sur une bande numérique.
- Anticiper le déplacement.

Numération : Se déplacer à l'aide d'un dé

Observe l'exemple. Colorie le numéro du nénuphar où la grenouille doit arriver.



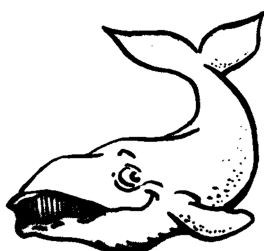
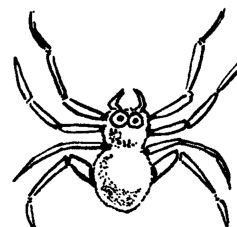
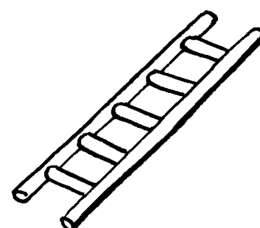
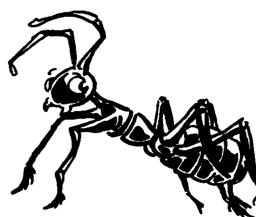
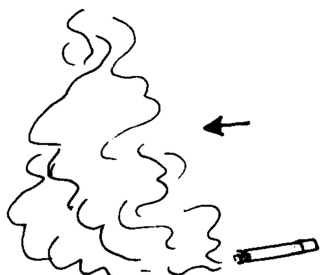
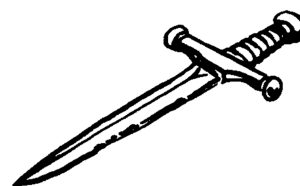
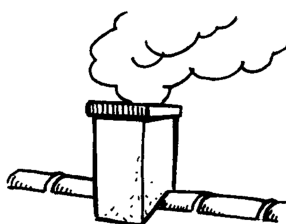
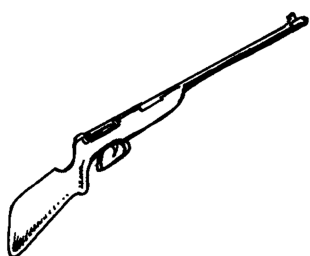
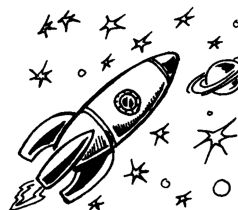
Discriminer des rimes simples

prénom : _____

date : _____



Colorie les images dont le nom rime en **é** comme dans **fusée**

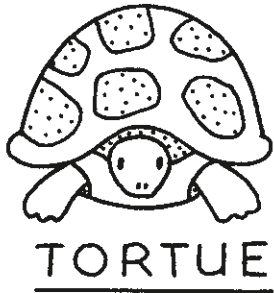


Objectif :
Trier des éléments.

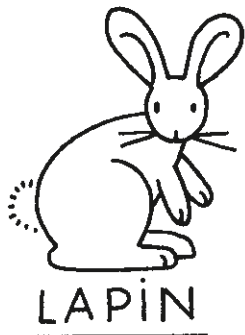
Consigne :
Retrouve et entoure toutes les lettres
du mot souligné.

Prolongements possibles :

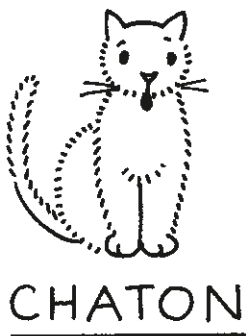
- Proposer le même exercice avec d'autres animaux.
- Réviser les lettres de l'alphabet.



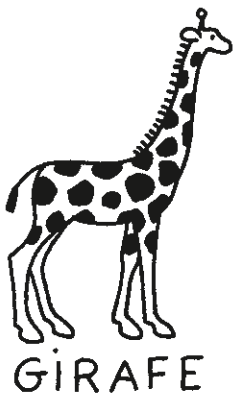
T O R U H
P T E i



L B X
A P N
i K



C Y A W
H T O
N

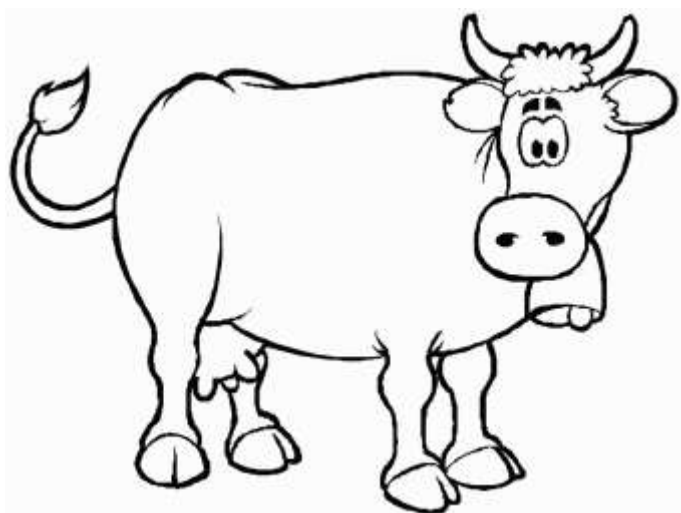


G R A Z
i T F E

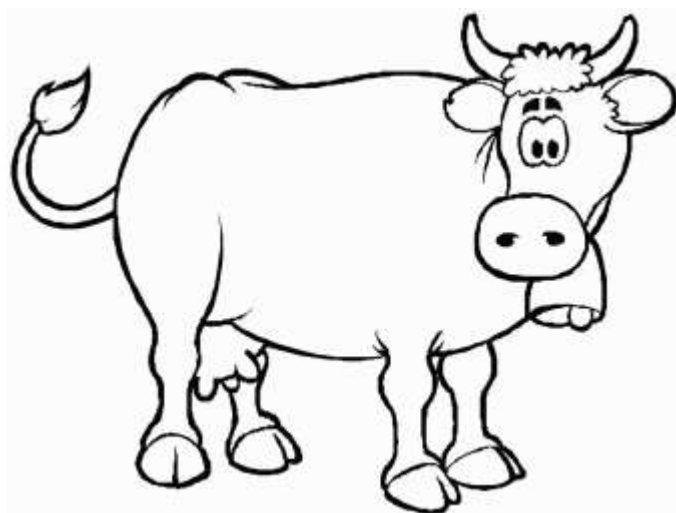
PRENOM : _____

DATE : _____

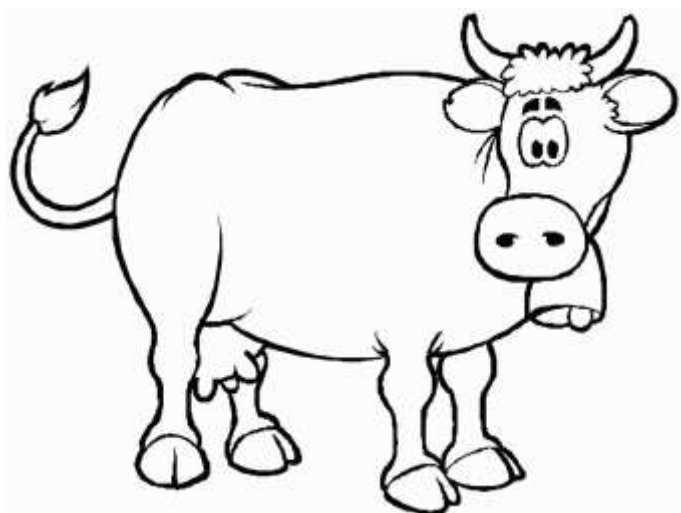
Dessine le nombre de taches sur la vache.



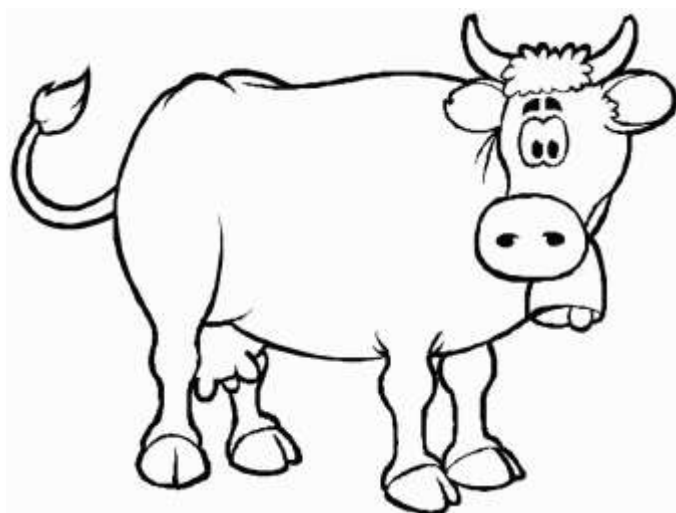
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9



8

PRENOM : _____

DATE : _____

Colle AUTANT de poules dans chaque poulailler.



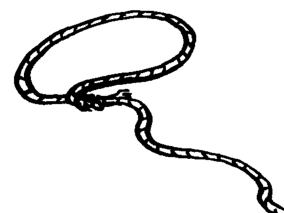
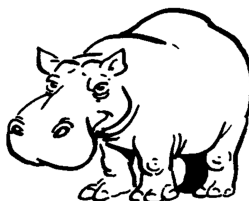
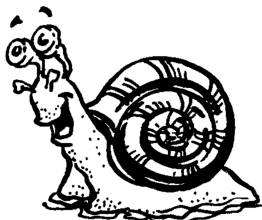
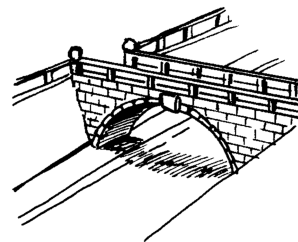
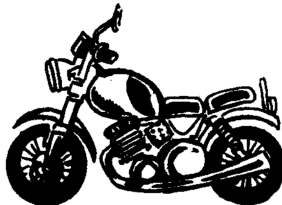
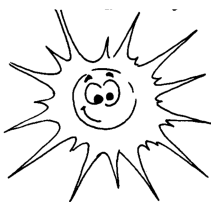
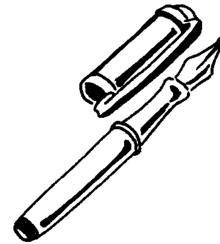
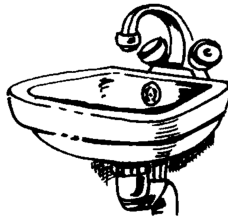
Discriminer des rimes simples

prénom : _____

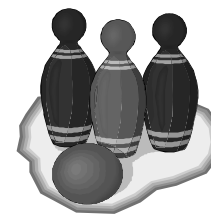
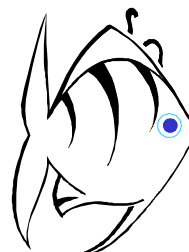
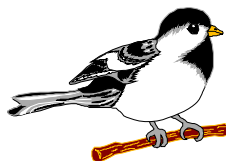
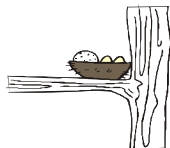
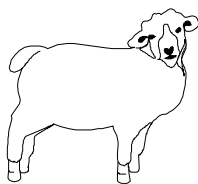
date : _____



Colorie les images dont le nom rime en  comme dans VELO



complète



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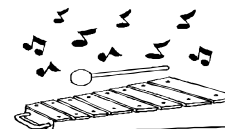
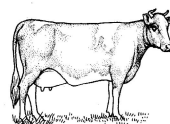
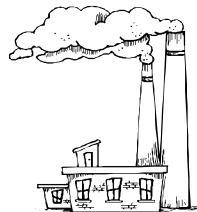
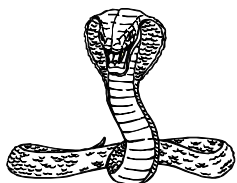
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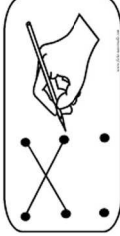
x



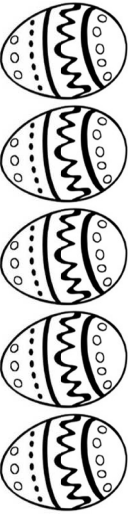
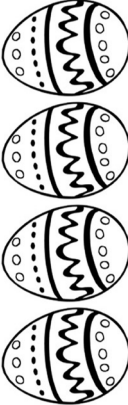
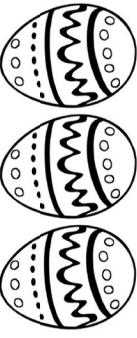


z

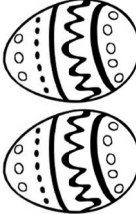
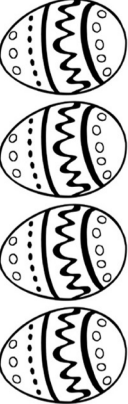

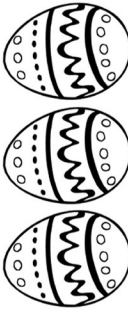
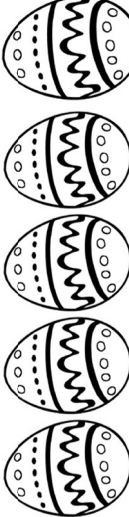
Prénom : _____

Je fais des paquets de 6 oeufs en les reliant entre eux



Je relie

				
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